CONTENT (Scala Designer)

Once the desired digital sign is finished you will be able to publish it to the Content Manager (scala.apsptate.edu/ContentManager) by going into 'Main' in Scala Designer and clicking 'Publish' on the toolbar.



If you have published to the content manager before the option to publish to the Content Manager will already be listed, but if is the first time you will have to select <New Target> in the publishing window that pops up.



In the new 'Publish to Target "<New Target>" Click the drop down box labeled "Connection Type" and select "Content Manager Direct".

Publish to Target " <new target="">"</new>				? ×	
Media Item Options		Script	Information		
Media Item <u>F</u> older: Media Item <u>N</u> ame: ForMonitor			Approximate publish size: 77000 bytes (0.07 MB)		
Connection Type: Content Manager Direct			Fonts included.		
Content Manager Address:		Star	idard fonts exclud	led.	
Available Networks:	Z R <u>e</u> fresh				
Skip Cleanup?					
Protect Media Item from Editing?					
Edit-Protection Password:					
Verify Password:					
Advanced Options					
Remem <u>b</u> er Media Item Folder in Target? 🧹					
Remember Target As:					
		Publish!	Close	Cancel	

After "Connection Type" has be set to "Content Manager Direct" click on "Content Manager Address: ..."

In the new window that pops up change 'Protocol:' to HTTPS. Set the URL to 'https://scala.appstate.edu/ContentManager' (this is a case sensitive link, so type it exactly how it is seen). After putting in the URL plug in the user name and password.

Publish to Target " <new target="">"</new>			? X	
Media Item Options			Script Information	
Media Item Folder:			Approximate publish size:	
Media Item Name: ForMonitor			77000 bytes (0.07 MB)	
Target Options	Please enter	the URL and login info 2 X	Transitions included	
Connection Type: Content Manager Direct			✓ Fonts included.	
Content Manager Address:	Protocol: HTTPS		Standard fonts excluded.	
Agailable Networks:	UBL: https://scala.appstate.edu/ContentN User Name: johndo Password: *****			
Skip Cleanup?				
Protect Media Item from Editing?				
Edit-Protection Password:	Confirm Password: *****			
Verify Password:	QK	<u>C</u> ancel		
Advanced Options				
Remember Media Item Folder in Target? 🧹				
<u>R</u> emember Target As:				
			Class Consel	

Click okay then click refresh. At this point you are ready to publish your Media to the content manager. Click 'Publish!'.